

Waitangi Day .22 Shoot

To be held at Kaitoke range Friday 6th February 2015.
M.D. Derek R.O. TBC

Set up, sighting from 8.00am Match starts 9.30 am.

22LR Rifles only. No .22 Magnum or .17 HMR/.17 Mack 2.

- Matches 1-4 are designed for bolt action/single shot rifles, (semi-autos allowed). Minimum 35 rds.
 - Matches 5-9 are designed for semi-auto rifles with detachable magazines. Minimum 85 rds.
- Tube fed rifles not permitted. Classes: Optics and open sights
- All matches shot at 50 yards unless otherwise specified.



- **Match 1 Application**

Start Position – Prone unsupported with hot rifle
Rounds - 10
Match - On command engage target
Time - 2 minutes on Fig 12 with centre X ring.

- **Match 2 Trinity**

Start Position – Standing, with hot rifle
Rounds - 15
Match - 5 rds standing, 5 rds sitting, 5 rds prone
Time - 60 seconds per position on Fig 12 with centre X ring

- **Match 3 Sitting Snap**

Start Position – Sitting with hot rifle
Rounds - 5
Match - Sitting with rifle at rest, on command engage target with 1 rd. 5 exposures.
Time - 4 second exposures on Fig 12 with centre X ring

- **Match 4 On the Money**

Start Position – Prone unsupported with hot rifle..
Rifle - Loaded ready to fire.
Rounds - 5
Match - Engage left hand patch with 4 sighting rds.. Then engage coin with one round.
Time - 2 minutes
Target - One 1 inch round patch and one old 10 cent coin.
Score - If the coin is hit, you may keep it.
Range - 100 yards Spotting scopes allowed

- **Match 5 Action M**

Start Position – Standing behind rifle loaded with 5 rds. and empty chamber.
Rounds - 10. in 2x five rd magazines.
Match - On command drop prone, load and fire 2 rds. Stand and fire 2 rds., kneeling, squatting, or sitting fire one rd. Reload fire 1 rd. Stand and fire 2, drop to prone fire 2.
Time - 60 seconds on Fig 12 with centre X ring

- **Match 6 Barricade**

Start Position – Standing behind rifle loaded with 10 rds. and empty chamber

Rounds - 20.

Match - On command drop prone, strong hand engage target from side of barricade with 5 rds. Then kneeling 5 rds. over top of barricade. Re-load Weak hand 5 rds. kneeling over top of barricade. Weak hand 5 rds. from side of barricade. E.g. Right hand shooters are right side, and then top, then left side. Left hand shooters are left side then top, then right side.

Time - 60 seconds on Fig 12 with centre X ring

Score - 100 points.

- **Match 7 CQB advance**

Start Position – Standing at port arms with hot rifle

Rounds - 10

Match - 50 yds. On command fire 1 rd standing, 1 rd kneeling. 10 seconds
25yds. Fire 1 rd standing, 1 rd kneeling. 8 seconds
15 yds. Fire 1 rd standing, 1 rd kneeling. 5 seconds
10 yds. Fire 1 rd standing, 1 rd kneeling 3 seconds.
5 yds. Fire 2 rds. from the hip 3 seconds.

Target - Fig 12 with centre X ring

- **Match 8 Le Mans**

Start Position – Standing rear of mat. Rifle loaded 10 rds. Empty chamber

Rounds - 20

Match - On command go prone, engage target. On cease fire advise how many rounds were fired.

Time - 30 seconds on Fig 12 with centre X ring 3 Points per miss on target will be deducted.

- **Match 9 Team Shoot. Golf Ball Folly.**

Start Position – Standing unsupported.

Rifle - Loaded. Empty chamber

Rounds - Unlimited

Match - Each team has three golf balls on the 10 yd line. On command engage balls and send them over 25 yd line.

Two teams competing at one time.

Time - Fastest team wins.

Target - 3 X golf balls each team.

Score - Fastest time.